



T.R.S.C. – RULES

Tecumseh Recreational Soccer Club

Club Mission Statement: New Addition

The main objective of the Tecumseh Recreational Soccer Club is to develop skillful soccer players and promote the game of soccer for youth and adults in our community. It shall be the mission of Tecumseh Recreational Soccer Club to educate, promote, stimulate interest in and address the needs of the game of soccer.

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1. Game Duration Breakdown -

Division	Half Length	Half Time Break Length	Total Game Duration
U8	Twenty (20) Minutes	Minimum Five (5) Minutes	Forty (40) Minutes
U10	Twenty Five (25) Minutes	Minimum Five (5) Minutes	Fifty (50) Minutes
U12	Thirty (30) Minutes	Minimum Five (5) Minutes	Sixty (60) Minutes
U14/U15/ U18/U19	Thirty Five (35) Minutes	Minimum Five (5) Minutes	Seventy (70) Minutes
SENIOR	Forty (40) Minutes	Minimum Five (5) Minutes	Eighty (80) Minutes

2. Club Rules - Recreation

- 2.1.** Following the annual registration of players; players registered with the club shall be grouped and ranked according to age and ability. Players shall then be assigned to teams prior to the beginning of the season. The club will always strive to make teams as even as possible. We discourage special requests by parents.
- 2.2.** Each coach may request that their child, the child of an assistant coach and a sponsor's child, be assigned to their team. Coaches may request up to 2 children (their child included)
- 2.3.** Children from the same immediate family and that are of the same age group shall be placed on the same team unless requested otherwise.
- 2.4.** The Club will only move players, up or down a division, if it is in the best interest of the player and the club.
- 2.5.** There will be **NO** registration refunds **after April 1st** of each year. Qualified refunds requested **before April 1st**, will be charged an administration fee and the refund will be issued before November of the same year.

2.6. Equal Playing time.

- All players shall have equal playing time. Coaches found to be in violation of this rule without just cause shall be subject to club discipline.

2.7. We do play soccer in the rain!

2.8. If thunder is heard or lightning is seen, then the referee should PAUSE the game. Players and spectators should wait in their cars for **30 minutes**. If no thunder/lightning has been spotted in that time then play should resume. If play resumes and one team has left, they will forfeit the game.

2.9. In the event that a team does not have the minimum players to begin the game at the scheduled game time, the referee shall wait **15 minutes** before forfeiting the game.

2.10. There is no formal procedure for reserving fields for practice. It is first come first served. If two teams show up at the same field, the coaches are expected to split the field in half and share!

2.11. The soccer season will begin the first full week of May and end the second weekend of August.

2.12. Points in club recreational games shall be awarded as follows: Three (3) points for a win, one (1) point for a tie and zero (0) points for a loss.

2.13. If a team forfeits a game, the game will be awarded to their opponent by a score of 3-0.

2.14. League Champions:

- The team with the highest number of points shall be declared the League Champions.
 - If two or more teams have an equal number of points at the season's end the tie shall be broken by the following rules:
 - a)**The winner in the head to head competition
 - b)**The team with the highest goal differential
 - c)**The team scoring the greater number of goals during the season
 - d)**The team that conceded the fewest goals during the season.
- If both teams are still equal after these tests have been applied then a game shall be arranged and played until a winner is declared.

2.15. Ineligible Player(s):

- In the event a coach plays an ineligible player(s), the game will be awarded a 3-0 final score to the opposing team.

Examples of ineligibility;

- a)**the player is not registered in the club
- b)**the player is under suspension
- c)**The player is assigned to another team in the same division.
- d)**The player is registered in an older age group.

2.16. The Club shall suspend a coach for the remainder of the soccer season, who knowingly plays an ineligible player.

The coach will be reinstated only after a written application to the Board of Directors has been approved.

2.17. The Club shall suspend a player for the remainder of the season, who knowingly plays while ineligible.

2.18. Call-ups:

- In order to field a full team, a coach can call up players from the team in the younger house league division.
- **Do not** use call up players when you have more than one substitute.
- The Convener of the division and/or the Head Convener need to approve the call-up.

2.19. Yellow Cards:

- For the **First** caution & **Second** caution in a season (during separate games), there will be no suspension, but it will go on the record.
- After the **third** caution in a season, one (1) game suspension. (After the player serves the suspension the entire procedure restarts again).
- Two cautions in a game, one (1) game suspension. (After the player serves the suspension the entire procedure will restart)
- For U15 & Senior divisions, after each yellow card, there shall be a 5-minute cooling down period (substitutions are permitted during this period).

2.20. Red Cards:

- First offence is a one (1) game suspension.
- Second offence will result in a two (2) game suspension.
- Third offence – **season suspension.**
- The Club Board of Directors/Discipline Committee holds the right to give extra suspensions.

Referees

2.21. Referee Harassment/Assault:

- Verbal harassment towards any match official from any fan, coach, or player will NOT be tolerated.
 - Referees have the right to issue cautions/sending-offs for verbal harassment and will use their discretion to do so.
- For deliberate contact (i.e. Pushing, pulling, charging, etc.) or attempted physical contact or threatening physical contact- One (1) year suspension.
- For striking, spitting, kicking, or any form of violent conduct or attempted violent conduct- Minimum Two (2) years suspension.

2.22. No person shall be permitted to referee in any age division in which they are also a coach or an assistant coach.

2.23. Where a referee fails to show, coaches may play the game refereed by a person mutually acceptable to them. If the coaches can't agree, then the game shall automatically be postponed and rescheduled at a later date by the Head Convenor and Head Referee.

2.24. Abandoned games due to weather, field conditions or other circumstances will be rescheduled. The convener and coaches involved are responsible for rescheduling canceled games. The convener is responsible for contacting the head referee. Only the head referee can book referees.

2.25. Abandoned games in 2nd half - if the game is abandoned in the second half, the game counts. The score at the time the game was abandoned determines the results.

2.26. Games Under Protest:

- The Convener shall review games under protest and decide if the game is to be replayed or not.
- Any decision by a convener can be appealed to the board.
- Appeals should be submitted to the Board of Directors within a 48 hour period of the decision being made.

2.27. Only the head referee and/or the convener can cancel a game.

2.28. Refereed divisions:

- There shall be a referee in games for the following ages; U8, U9, U10, U11, U12, U13, U14, U15, U16, U17, U18 and Senior.

2.29. Fair play rule:

- If a team is behind by four goals they may **add** a player.
- If they are behind by five goals they may **add** another player (and so on).
- If the losing team does not have any players to add, the opposing team must remove players.
- This ruling applies to the following divisions:
(U8/U9/U10/U11/U12/U13/U14/U15/U16/U18/U19)
- For the divisions of U4, U5, & U6, the addition and removal of players is up to the coaches discretion.

2.31. In the event that the division convenor cannot be reached, the head convenor should be contacted.

2.32. Visit the club website for field closures and game cancellations (www.tecumsehsoccerclub.org).

3. Player's Role

3.1. Players are strongly encouraged to attend weekly practices. The practice is where the skills necessary to fully enjoy and appreciate the game are taught.

3.2. Players should be at the field at least 20 minutes before game time.

3.3. All players must wear full uniforms, **shin guards**, soccer shoes (running shoes are acceptable in the younger age groups). Players without shin guards will absolutely **not be permitted to play**.

3.4. All players are expected to have good practice attendance.

3.5. Players unable to attend practice or games should notify their coach.

4. Coach's Role

- 4.1.** The coach should be well organized for practices and games.
- 4.2.** The coach shall schedule weekly practices.
- 4.3.** The coach shall represent the team at league meetings.
- 4.4.** The coach shall collect club equipment (i.e.; goalie jerseys and pylons) and turn it in at no later than Day of Champs in the current year.
- 4.5.** All team head and assistant (unless they are under 18 years of age) coaches shall provide a police clearance, as per the Ontario Soccer volunteer screening policy, prior to the start of the season.
- 4.6.** All coaches are responsible for reminding players and parents to remove litter from fields after games and practices.
- 4.7.** The coach shall submit a player ranking of their team to their division convenor or head convenor no later than the date requested.
- 4.8.** The coach shall respect and adhere to the decision of the division convenor. Any disagreements to a convenor's decision must be brought to the head convenor's attention for review.

5. Parent's/Guardian's Role

- 5.1.** Parents/Guardians shall get their children to all team practices and games on time and let the head coach know when this is not possible.
- 5.2.** Parents/Guardians shall encourage and praise, only, from the sideline. Leave the coaching to the coach and the refereeing to the referee. **No abuse should ever be directed toward players, coaches, referees or any club official.** Anyone violating this rule will be asked to leave the playing area by a club official.

5.3. Parents shall park only in designated areas and remove any litter from the playing fields after games and practices.

5.4. At the playing field; **parents, guardians, family members and friends will sit on the opposite side of the players and coaches.**

When there is a referee, the game will be delayed until the condition is met.

6. Small Sided Rules

6.1. "Timbits" Soccer: – (U4, U5,U6)

6.1.1. The youngest eligible player in the T.R.S.C. must reach the age of four (4) years by the 31st December, of the soccer season.

6.1.2. "Timbits" Soccer has very simple game rules and regardless of what soccer purists may say the "Timbit" Soccer players are only interested in having fun, getting a good kick on the ball and possibly scoring a goal.

6.1.3. A size 4 ball will be used in these divisions.

6.1.4. These divisions will be recommended to play with (4) players a side and no goalkeepers. U6 will play 6v6.

6.1.5. Game duration will be (12) minute quarters with (3) minute breaks between quarters and a (6) minute break at half time.

6.1.6. Substitutions can be made at any moment during the game.

6.1.7. No referee will be provided for these games. The coaches are responsible for refereeing the game. One coach from each team is allowed to be on the playing field during the game. The coach's responsibility is to teach and encourage. The coach should not become part of the play.

6.1.8. There shall be no off-sides. No hand balls.

6.1.9. There are no penalty kicks. All fouls will result in an indirect free kick.

6.1.10. It is the responsibility of the parents to teach and encourage. They should not become part of the play.

6.1.11. There are no throw-ins. The team that touches the ball last loses possession and the other team kicks it in from the sideline.

6.1.12. After a goal the play starts with a goal kick.

6.1.13. When a goal kick is taken, the opposing team must go to their half.

6.1.14. Game score and league standings will not be recorded. All players will receive a participation award at the end of the year.

6.1.15. The retreat line in this division shall be the line at half field.

6.2. Small Sided: 7 v 7 (U8, U10)

6.2.1. This division will play with six (6) players and a goalie (seven a side).

6.2.2. A size 4 ball will be used in the U7 division and a **size 4 ball** will be used in the U8 to U13 divisions.

6.2.3. The teams must have a **minimum of four (4) players**, including the goalkeeper, on the field.

6.2.4. U8 and up will have a referee.

6.2.5. Hand balls will result in an **indirect free kick**.

6.2.6. Throw-ins must be done properly. This is instructional so the player gets to try until they get it right for U11 and lower.

6.2.7. A player who is sent-off may be substituted.

6.2.8. At a kick-off, free kick, corner kick, indirect free kick, opponents shall remain at least six (6) metres from the ball until it has been kicked.

6.2.9. There are **NO penalty kicks**, all fouls inside the penalty area shall be taken from outside the penalty area, and the kick is to be taken from the nearest point to where the infringement occurred.

6.2.10. Play will begin at centre field after a goal.

6.2.11. Retreat Line Rule

- When a goal kick is being taken the opposing team must start the play no closer than the 1/3 field line.
- This rule requires players to be in their own half during a goal kick and after a goal has been scored.
- This rule is applied to all divisions U11 and below.
- <https://ecsl.e2esoccer.com/Downloads/GR-LTPD-7v7Rules.pdf>

6.2.12. Game score and league standings will not be recorded and all players will receive a participation award at the end of the year for U11 and lower.

6.2.13. A substitution may be made at your team's throw in (other team may piggy-back*), at any goal kick, and/or an injury has occurred, at the discretion of the referee.

- Changes of the **Goalkeeper** may take place once the referee is informed
- * Piggy-back: A team may substitute players during an opposing team's throw-in **IF** the opposing team is also substituting players. The team using a "piggy back" **MUST** match the amount of players being put on by the team throwing in the ball.

6.3. Small Sided: 9 v 9 (U12, U15G)

6.3.1. This division will play with eight (8) players and a goalkeeper (nine-a-side).

6.3.2. There shall be an offside rule in this division.

6.3.3. The teams must have a minimum of (5) five players, including the goalkeeper, on the field. Both teams are not required to play with the minimum number of players if one team has a full roster and can field up to 9 players.

6.3.4. Game score and league standings will be recorded. There will be an award for the first place team at the end of the season.

6.3.5. Penalty kicks will be allowed.

6.3.6. Play will begin at centre field after a goal.

6.3.7. Goal kicks will be done per F.I.F.A rules.

6.3.8. Game duration will be (30) minute halves with a (5) minute break at half for U12, and 35 minute halves for U15 & above.

6.3.9. A size five (5) ball shall be used by the U12 division, and a size 5 ball shall be used for U13 & above.

6.3.10. A substitution may be made at your team's throw in (other team may piggy-back*), at any goal kick, and/or an injury has occurred, at the discretion of the referee.

- Changes of the **Goalkeeper** may take place once the referee is informed
- * Piggy-back: A team may substitute players during an opposing team's throw-in **IF** the opposing team is also substituting players. The team using a "piggy back" **MUST** match the amount of players being put on by the team throwing in the ball.

6.4. Senior Co-Ed (8 v 8)

6.4.1. This division will play with seven (7) players and a goalkeeper, 8-a-side.

6.4.2. A minimum of three female players must be on the field at all times, if a team cannot field three female players, they must subsequently play with one less player than the other team.

6.4.3. Substitutions may only be made during a stoppage of play and are **NOT** permitted on the fly.

6.4.4. There shall be no offsides called within this division.

6.4.5. Throw-ins will be considered the official restart of play method should the ball leave the field of play on either side line.

6.4.6. All determined fouls will be considered indirect freekicks. Unless it is determined to have occurred within the penalty area, the a penalty kick shall occur.

7. Youth

7.1. Youth – 11 V 11 (U14B, U18B & Senior)

7.1.1. This division will be split, Boys and Girls.

7.1.2. This division will play with a size 5 ball.

7.1.3. This division will play with ten (10) players and a goalkeeper (eleven-a-side).

7.1.4. There shall be a maximum of 20 players per team.

7.1.5. They will play (35) minute halves with a (5) minute half time break.

7.1.6. A substitution may be made at your team's throw in (other team

may piggy-back*), at any goal kick, and/or an injury has occurred, at the discretion of the referee.

- Changes of the **Goalkeeper** may take place once the referee is informed
- * Piggy-back: A team may substitute players during an opposing team's throw-in **IF** the opposing team is also substituting players. The team using a "piggy back" **MUST** match the amount of players being put on by the team throwing in the ball.

7.1.7. Where there is a stoppage in play by the referee for an injured player, the injured player only shall be replaced.

7.1.8. Unless otherwise stated the play will be governed by F.I.F.A. Rules.

7.1.9. Game score and league standings will be recorded and approved by the division convenor and head referee. There will be an award for the first place team at the end of the season.

7.1.10. The teams must have a **minimum of seven** (7) players, including the goalkeeper, on the field.

7.2. Senior-Youth 11 V 11 (Senior Boys)

7.2.1. A substitution may be made at your team's throw in (other team may piggy-back*), at any goal kick, and/or an injury has occurred, at the discretion of the referee.

- Changes of the **Goalkeeper** may take place once the referee is informed
- * Piggy-back: A team may substitute players during an opposing team's throw-in **IF** the opposing team is also substituting players. The team using a "piggy back" **MUST** match the amount of players being put on by the team throwing in the ball.

7.2.2. There shall be a maximum of 20 players per team.

7.2.3. The Senior-Youth division will play (40) minute halves with a (5) minute half time break.

7.2.4 This division will play with a size 5 ball.

8. Day of Champions Competition:

8.1. The Day of Champions shall be the second weekend in the month of August.

8.2. No player shall be allowed to play on a team if they are not signed-up by the club registrar and have not been assigned to a team by July 1 of the subsequent year. This MUST be approved the club.

8.3. No player shall participate in the Day of Champion if they are under suspension.

8.4. The U8 age division and below shall play one game.

8.5. The U9 age division and up shall play no less than two games.

8.6. For the final game of the Day of Champions, if the game is tied at the end of regulation play then two (2) halves of ten (10) minute duration shall be played . If no winner is decided in extra time, then the game shall be decided with penalty kicks.

All general game rules and regulations shall not be altered for the remainder of the recreational soccer season. Where there is no interpretation of game rules, the matter shall be judged in accordance with the O.S. rules.

The rules within this booklet are taken from the T.R.S.C. Constitution, Rules and Regulations. The complete Constitution, Rules and Regulations are posted on the Club website at: www.tecumsehsoccerclub.org .

Anyone found breaking these rules will be subjected to action by the club disciplinary committee. A decision to suspend participants from playing in the club is a possibility.